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STAR-TRENCH WARFARE

©1982

By Fred B. Scerbo

Advanced Star-Trench Warfare from Illustrated Memory Banks is the most sophisticated graphic space combat simulation available for your Color Computer. The most amazing aspect of this program is that it achieves dynamic speed and graphics using Extended Color Basic, not machine language. To load this program into your 16K Color Computer type CLOAD, hit (ENTER) and start your tape player on PLAY. The program is listed twice on the tape in case you have difficulty loading the first copy. Once the program is fully loaded, enter the following commands:

PCLEAR6:POKE65495,0 PRESS (ENTER).

You may now RUN the program. If your computer cannot handle the high-speed POKE command, do not use it. This game runs well enough without it. You must connect your right joystick.

*****GAME OBJECT*****

You must defend the Star-Trench from attack by alien spacecraft. You view the action from the cockpit window of your single pilot spaceship. You will see the moving trench below you. Press the red fire button to activate your forward lasers. The joystick will aim your shots in 9 possible positions, (three up & down, three left & right). As you fire shots, your energy level gauge will decrease. If you run out of energy, you will crash into the trench. (If you survive three minutes without getting hit, you will get a free recharge.) If you do not destroy the alien craft within its first ten appearances, it will start shooting back at you. If you get hit, your shields will crack and you will dive into the trench. (Whenever your craft is destroyed, your gauges will recharge if you have any lives remaining. You only get six.)

Once your final life is gone, the game ends. The screen will display your score and the previous high score. Press ENTER to begin a new game. This game has been designed for enhanced viewing using 3D glasses (not included) but you need not use them to fully enjoy this game.

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DISCLAIMER

IMB does not insure the suitability of this program for any specific user. IMB will replace defective or unloadable tapes. This warranty is in lieu of all other warranties, expressed or implied.

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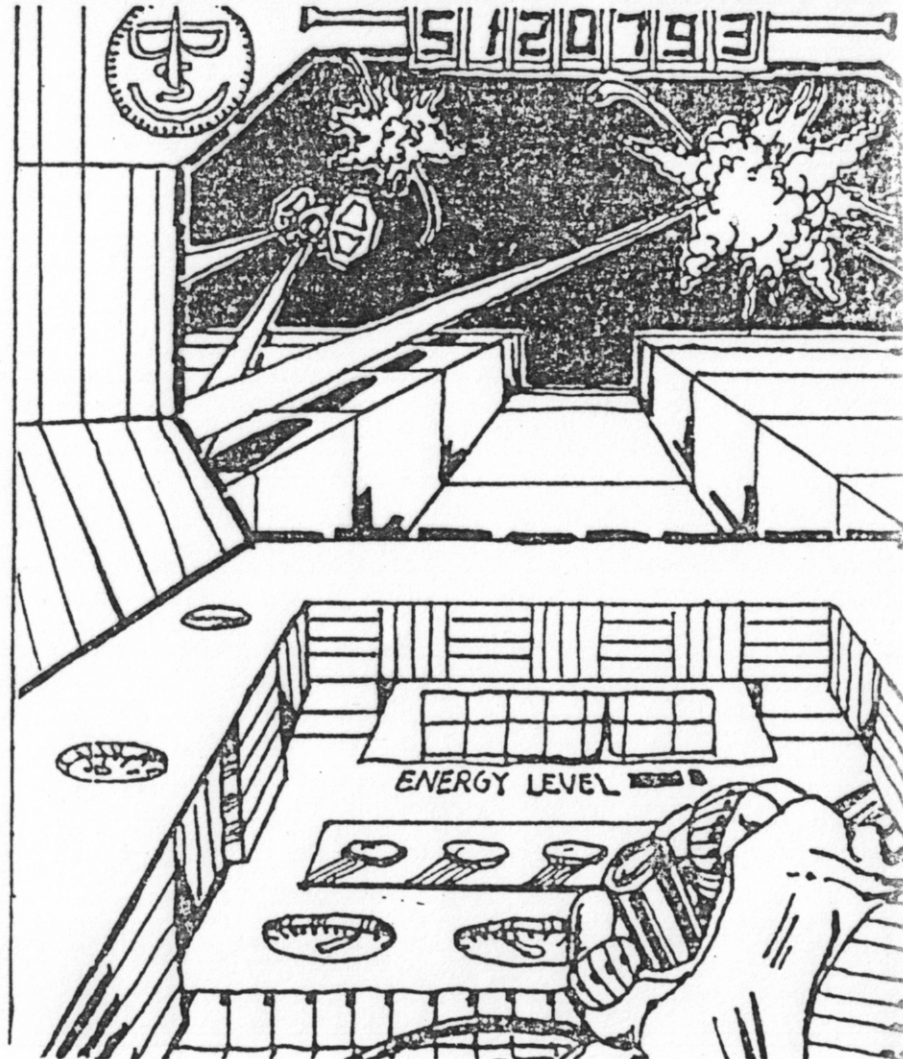
COLOR GA
FOR THE

TRS-80 COLOR CC

16K Color Extended

***** ADVANCED *****

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